

# RISING HERO

🔴 EVENT GUIDE 🔴



## OVERVIEW

LEVEL REQUIREMENT	1-99
DURATION	19. 07. 12:00 - 08. 08. 23:59

## EVENT SUMMARY

THE WORLD IS IN DIRE NEED OF HEROES. WILL YOU FOLLOW ITS CALL AND RISE TO BE DRACANIA'S GREATEST HERO?

CREATE A NEW CHARACTER AND TRY TO REACH LVL 100 DURING THE EVENT , ALL REWARDS ARE GIVEN AS BOOKING AND YOU CAN DECIDE WHICH CHARACTER SHOULD ACCEPT IT.





## EVENT BARS



## RARE REWARDS

## JEWELS

**JEWEL OF REVIVAL BOON**



WHEN YOU REVIVE  
YOURSELF AT THE PLACE  
YOU DIED YOUR ARMOR  
AND DAMAGE WILL BE  
INCREASED BY 20% FOR  
10 SECONDS

25%

30%

35%

40%

## JEWEL OF LASTING HEALTH



DEFEATING AN ENEMY  
INCREASES YOUR  
HEALTH  
REGENERATION BY 2%  
FOR 5 SECONDS

4%

6%

8%

10%

## JEWEL OF PENT-UP POWER



IF YOU STACK UP 100X  
PENT-UP POWER WILL  
RELEASE A EXPLOSION  
THAT DEALS 10000% OF  
YOUR BASE DAMAGE AS  
PHYSICAL DAMAGE

1500%

2000%

2500%

3000%



JEWEL OF PROLONGATION

THE DURATION OF THE STUN IMMUNITY EFFECT IS INCREASED BY <u>2</u> SECONDS	3 SECONDS	4 SECONDS	5 SECONDS	6 SECONDS
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JEWEL OF CONVERSE

WHENEVER YOU GET IMOBILIZED YOU ARMOR WILL BE INCREASED BY <u>20%</u> FOR 5 SECONDS	30%	40%	50%	60%
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JEWEL OF VIGOR

<u>+2%</u> DAMAGE	+4%	+6%	+8%	+10%
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JEWEL OF GEM FORTUNE

BOSSES DROP <u>1</u> ADDITIONAL GEM	2 GEMS	3 GEMS	4 GEMS	5 GEMS
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JEWEL OF SWIFTNESS

„DASH“ AND „JUMP/TELEPORT“ WILL COST <u>20%</u> LESS MANA IF YOUR HEALTH DROP BELOW 33%	30%	40%	50%	60%
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JEWEL OF DEXTRIOUS VIGOR

<u>+0,50%</u> INCREASED DAMAGE ON ONE-HANDED WEAPONS	+1%	+2%	+3%	+4%
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JEWEL OF VITALITY

<u>+2%</u> HEALTH POINTS	+4%	+6%	+8%	+10
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JEWEL OF FORTITUDE

<u>+2%</u> ARMOR VALUE	+4%	+6%	+8%	+10%
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JEWEL OF AMBIDEXTROUS VIGOR



INCREASED  
DAMAGE ON 2-  
HANDED  
WEAPONS BY 2%

4%

6%

8%

10%

PETS

( ALL PETS ARE OBTAINABLE IN GREEN RARITY )



Reduces boss Poison values by 7%



+6% Block Value  
+6% Movement Speed



+4,75% Movement Speed  
(Urban area)



+20% Damage



+5% "Resource"



+5% Health Points



+3% Critical value



+5% All Resistance Values



Selling price of items is  
increased by 5%





+10% Experience points when  
defeating enemies



+4% attack speed  
+4% damage



+2% andermant drop stack  
size

GLACIAL CRAWLER

( NEW MOUNT OBTAINABLE FROM EVENT MOUNT CHEST )



PREMIUM REWARDS

( ACHIEVEMENTS )

EACH CLASS GIVES OUT 4 ACHIEVEMENTS WITH PREMIUM AS A REWARD

AFTER COMPLETING ALL 16 ACHIEVEMENTS YOU WILL RECEIVE DELUXE FOR 1 MONTH + RISEN HEROINE TITLE

